Subtraction Game — Capture Sheet

For the facilitator — capture how the process grew, what came off, and the one removal, so the reveal survives the room.

TEAM / GROUP	FACILITATOR	DATE

How to use this: fill it in as the activity runs, not after. Box 1 is the count from Step 3 — the evidence the process was built, not inherited. Box 2 lists the cards the team took off in the strip round. Box 3 is what leaves the room: the one removal the team commits to this week, with an owner and a date.

1 · How it grew — the add/remove count from Step 3. Almost every card is an addition — that gap is the first reveal.

ADDED	REMOVED

2 · What came off — the cards the team removed in the strip round, listed as they were written

CARD REMOVED

3 · The one removal — the single removal the team commits to this week, with an owner and a date

This is what leaves the room — one real removal, owned, not just the realisation that the process is too heavy.

4 · The reusable habit — the one question the team can repeat tomorrow without the kit

“Before adding anything — what can we remove?”

Before you leave the room: photograph this sheet and send it to everyone who took part. An insight that isn’t written down rarely survives the week.

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