

SET INSTRUCTIONS

WHAT IS A SET?

A SET is a group of three cards where each of the four features (shape, color, number, shading) is either all the same or all different across the cards.

- All same: All three cards have red color
- All different: One red, one green, one purple
- Not a SET: Two cards have green, and one has red – that's neither all same nor all different.

HOW TO PLAY

A SET is a group of three cards where each of the four features (shape, color, number, shading) is either all the same or all different across the cards.

01 Start Together: All players look at the cards at the same time; there are no turns

02 Find a SET: As soon as you spot a SET, call out "SET!

03 Claim It: Point to or pick up the three cards you believe form a SET.

04 Check It:

- If it's a valid SET, keep those cards in your pile.
- If not, return them to the grid and sit out for 10 seconds while others continue.

05 Replace: Always keep 12 cards on the table. Deal 3 new cards from the deck whenever a SET is removed.

06 No a SET?: If all players agree no SET exists among the 12 cards, add 3 more to the layout. You can have up to 15 (or more) cards on the table if needed.

07 Continue: Keep playing until all cards in the deck are used and no more SETs can be found.

08 The game ends when there are no more cards left in the deck and no SETs left on the table.

09 The player who collected the most SETs by the end of the game wins!

MASTERCLASSES

- The Neuroscience of Focus and Pattern Recognition
- Training Cognitive Agility through Play
- Mindful Observation: How to See What Others Miss

MORE TOOLS

- Mind-n Map Mesh
- Tower of Collaboration
- Idea Improv Olympics